

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
Aggressive when not vul 6-17
1/2 lvl Forcing 1 rnd
Cue-Bid = FIT 10+
JUMP FIT 0-6 4 cards.
Reopening: Nat, 2 lvl Jump 12-14 6 cards,
2NT = 19-21, Cuebid = strong and F
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
2 <sup>nd</sup> 15-18 balance / semi with stopper.
4 <sup>th</sup> 10-14 balance / semi with stopper.
Responses sys on
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
Weak jump overcall aggressive when not vul
<b>Responses:</b> 2nt = August (Asking suit & strength)
Rest NAT and Forcing
Reopen: Nat, 2 lvl Jump 12-14 6+
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Michales cue bid (1M – 2M = O. M +m , 1m – 2m = Majors)
Jump Cue Bid – asking stopped (soild suit)
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
Vs Strong: 2♣ = Major's , 2♦/♥/♠ = NAT , 2NT = minors , X = as INT
Vs weak: 2♣ = Major's , 2♦/♥/♠ = NAT , 2NT = minors , X = as INT
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
Cue Bid = Ask stopper. NT - NAT
DBL – TAKE OUT
Jump 4m = GF minor + Major (2♥ - 4♣ = ♣+♠)
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
Dbl = Majors
NT = minors
Rest NAT
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
XX = 9+ later DBL is penalty , 1/2 lvl is nat NF
INT = 6-10 NAT
2NT – limit or better + FIT , 1x – (dbl) – 3x weak 0-6

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	2/4 <sup>TH</sup> Best	1/3/5	
NT	2/4 <sup>TH</sup> Best	3/5	
Subseq	2/4 <sup>TH</sup> Best	3/5	
Other: A – Att (High – enc) , K – Count / Unblock (High – Even.)			
Q – Att. Lavnethal Discards			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	AK, AX, A,	AK , AX	
King	AK, KQ, KX, K	AKJ, KQT, KQJ, (strong)	
Queen	QJ, QX , Q	KQ, QJT, QJ9, AQJ	
Jack	KJT, JT , JX , J	HJT, JT9, JT8, JT	
10	HT9, T9 , TX , T	HT9, T98xx,	
9	9X, 987	9xxxx, T9xx ,	
Hi-X	Xx, xXxx	xXx	
Lo-X	xXx	xXx	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	Att – High enc	Count: High even	Lavnethal S/P
Suit 2	Count High even	S/P	Count
3	S/P	Count: High even	Lavnethal S/P
1	Att – High enc	Smith (High)	Count
NT 2	Count High even	Count: High even	
3	S/P		
Signals (including Trumps):			
High – Enc , Lavnethal			
Smith (High)			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
Aggressive with shape , 12+			
<b>Responses:</b> 1lvl – 0-8, 2lvl – 8-11 , Cue Bid – 11+			
<b>Reopening:</b> Aggressive with shape , 11+			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
Competitive DBL = INV,			
Support DBL / REDBL			
Lightener DBL			
Negative DBL			
D.O.P.I R.O.P.I			

EBL CONVENTION CARD
<b>CATEGORY: Green</b>
<b>NCBO: Mark Micha 6938 – Yuval Lubinski 715</b>
<b>PLAYERS: Mark Micha &amp; Yuval Lubinski</b>
<b>EVENT (Senior)</b>
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
5 Major , Better minor .
1NT 15-17 (*)
2NT 19-21 (*)
2/1 – F1, 10+ NAT
2♦/♥/♠ = weak two
2♣ - GF
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
1NT -15-17 Any distribution without void / no 2 singletons /6+ Major
2NT -19-21 Any distribution without void / no 2 singletons /6+ Major
Lebenshol
<b>SPECIAL FORCING PASS SEQUENCES</b>
Protective DBL
<b>IMPORTANT NOTES</b>
Lebenshol after opps weak 2 / overcall after INT
<b>PSYCHICS: Rare</b>

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	3♠	Better minor 12-21 (11)	NAT, 3♣ nat 10-11 3x (Jump) Splinter	C.B.S GF, Mini splinter, Jump weak 0-5, 4suit forcing, trial bid, 1♣-3♣ - 3x – stopper	C.B.S
1♦		3	3♠	Better minor 12-21 (11)	NAT, 3♦ nat 10-11 Same as over 1♣	C.B.S GF	C.B.S
1♥		5	3♠	5 + cards, 12-21 (11)	2/1 F1, REST IS NAT! 3♦/♣ - PRE 7 cards, 3♠ or 4♣/♦ - splinter GF, 2NT – NAT, 3nt – 13-15 4-3-3-3 (no 4 major) 3♥ - nat 10-11	C.B.S , splinter, 4suit forcing, Long Trail bid	C.B.S, Drury
1♠		5	3♥	5+ cards, 12-21 (11)	Same as over 1♥ (1♠ - 3♥ - splinter)	C.B.S , splinter, 4suit forcing,	Drury
INT*				15-17 *	N.F.S, All Transfer's, 3♣ - puppet, 4♣ - Gerber 3♦ / ♥ / ♠ - splinter 4-4-4-1 4♠ - Slam forcing (Baron)	After minor transfer all suits are short GF After Major transfer all suit are nat GF	
2♣	V			22+ / 9 tricks GF	2♦ - 0-7 OR RELAY , REST NAT F	NAT	
2♦		5	-	Weak 2 6-10	2nt – asking rest is nat and F	2nt - 3♣ min & bad suit / 3♦ min & good suit 3♥ max & bad suit / 3♠ max & good suit 3NT Soild suit (AKQ)	
2♥		5	-	Weak 2 6-10	2nt – asking rest is nat and F	Same as over 2♦	
2♠		5	-	Weak 2 6-10	2nt – asking rest is nat and F	Same as over 2♦	
2NT*				19-21 *	3♣ puppet , Transfers, 3♠ minor stayman 3NT – to play. 4♣ - Gerber, 4♠ - Baron		
3♣		6	-	Pre 6-10			
3♦		6	-	Pre 6-10	ALL IS NAT AND FORCING	NAT	
3♥		6	-	Pre 6-10	ALL IS NAT AND FORCING		
3♠		6	-	Pre 6-10	ALL IS NAT AND FORCING		
3NT	V	7		Soild suit 7+ cards minor	4/5/6♣ - P/C , 4♥/♠ - To play, 4♦ - ask short 4nt – ask for 8 <sup>th</sup> card	4♦ : 4♥/♠ short , 4NT no short, 5♣ short ♦, 5♦ short ♣.	
4♣		7					
4♦		7		Pre			
4♥		7		Pre			
4♠		7		Pre			
4NT				Minors 6-5 or better			
5♣		8				<b>HIGH LEVEL BIDDING</b>	
5♦		8				RKCB - 0/3 1/4 2/5 2+Q	
5♥		8				4♣ - Gerber 0/3 1/4 2	
5♠		8				Josephine 5NT	
						Cue bids 1 <sup>st</sup> / 2 <sup>nd</sup> round control A / K / SINGEL / VOID	
						4NT – MINORS (open / overcall)	
						D.O.P.I R.O.P.I	